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Search for bottlenecks in SpdRoot code

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Relevance



Spin Physics Detector

International spin physics collaboration at the collider NICA

General information ▾ Collaboration ▾ Presentations and publications ▾ Setup ▾ Internal access ▾

SPD Software

SPD Software Wiki

Monte Carlo simulation, event reconstruction for both simulated and real data, data analysis and visualization are planned to be performed by an object oriented C++ toolkit SPDroot. It is based on the FairRoot framework initially developed for the FAIR experiments at GSI Darmstadt and partially compatible with MPDroot and BM@Nroot software used at MPD and BM@N, respectively.

The SPD detector description for Monte Carlo simulation is based on the ROOT geometry while transportation of secondary particles through material of the setup and simulation of detector response is provided by GEANT4 code. The standard multipurpose generators like Pythia6 and Pythia8 as well as specialised generators can be used for simulation of primary nucleon-nucleon collision.

- [GIT Repository](#).

SpdRoot is a software package that is capable of performing Monte Carlo simulation of events, reconstruction, analysis and visualization of events.

It is stated that the reconstruction runs slower than expected event processing speeds.

The current issue of SPD project is to detect bottlenecks in SpdRoot's source code and further improve the processing speed and efficiency of computing resources.

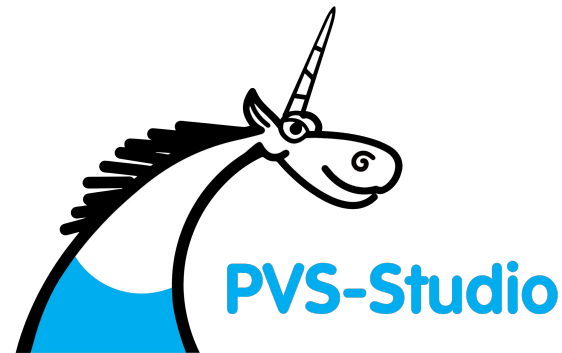
Technology stack



```
[alxddd@ncx104 ~]$ perf
usage: perf [--version] [--help] [OPTIONS] COMMAND [ARGS]

The most commonly used perf commands are:
  annotate      Read perf.data (created by perf record) and display annotated code
  archive      Create archive with object files with build-ids found in perf.data file
  bench        General framework for benchmark suites
  buildid-cache Manage build-id cache.
  buildid-list List the buildids in a perf.data file
  c2c          Shared Data C2C/HTM Analyzer.
  config       Get and set variables in a configuration file.
  data         Data file related processing
  diff         Read perf.data files and display the differential profile
  evlist       List the event names in a perf.data file
  ftrace       simple wrapper for kernel's ftrace functionality
  inject       Filter to augment the events stream with additional information
  kallsyms     Searches running kernel for symbols
  kmem         Tool to trace/measure kernel memory properties
  kvm          Tool to trace/measure kvm guest os
  list         List all symbolic event types
  lock         Analyze lock events
  mem          Profile memory accesses
  record       Run a command and record its profile into perf.data
  report       Read perf.data (created by perf record) and display the profile
  sched        Tool to trace/measure scheduler properties (latencies)
  script       Read perf.data (created by perf record) and display trace output
  stat         Run a command and gather performance counter statistics
  test         Runs sanity tests.
  timechart    Tool to visualize total system behavior during a workload
  top          System profiling tool.
  version      display the version of perf binary
  probe        Define new dynamic tracepoints
  trace        strace inspired tool

See 'perf help COMMAND' for more information on a specific command.
```



Profiling as a method for bottlenecks detection

Profiling is used to monitor the execution of a program to collect data on various aspects.

The purpose of profiling is to find bottlenecks or areas where the program can be optimized to improve its efficiency and performance.

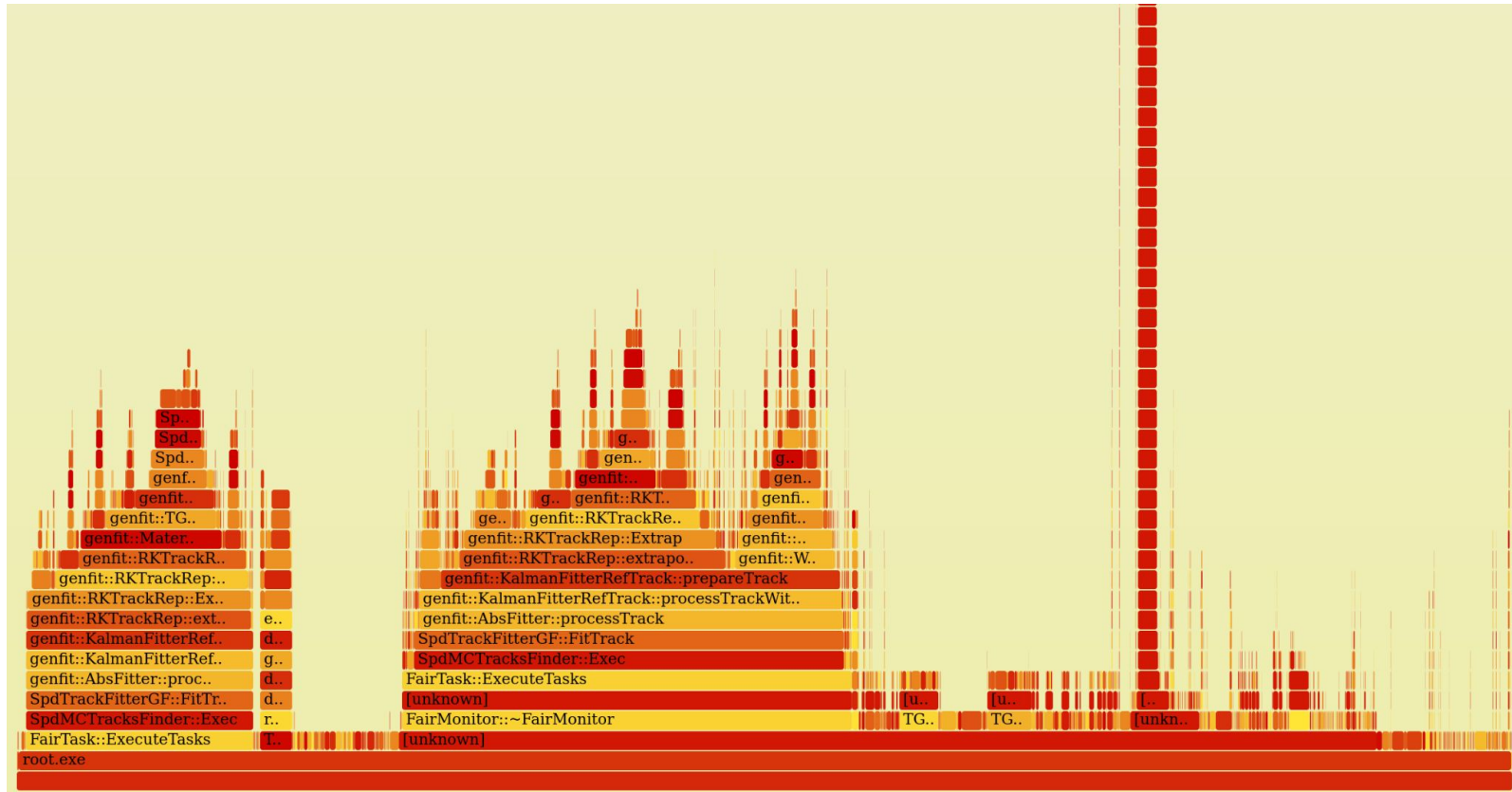
Profiling can be:

- static
- dynamic



Reconstruction Flame Graph

FlameGraph displays the call of the reconstruction process functions. Each box - function; The width of the box shows the total time it was on-CPU; y-axis - stack depth; x-axis - sample population (sorted alphabetically); colors are random



PVS-Studio as a tool for static code profiling

PVS-Studio is a static analyzer of C, C++, C# and Java code designed to facilitate the task of finding and fixing various kinds of errors: Improper understanding of function/class operation logic, Incorrect handling of the types, Misprints, Dead code, Copy-Paste, Uninitialized variables, Unused variables, Undefined/unspecified behavior, etc.

```
#Start analysis
```

```
pvs-studio-analyzer analyze -o /path/to/PVS-Studio.log \  
                             -e /path/to/exclude-path \  
                             -j<N>
```

```
#Get report
```

```
plog-converter -a GA:1,2 \  
               -t json \  
               -o /path/to/Analysis Report.json \  
                 /path/to/PVS-Studio.log
```

Static code profiling results. JSON - report

```
{
  "code": "V678",
  "cwe": 688,
  "falseAlarm": false,
  "favorite": false,
  "level": 2,
  "message": "An object is used as an argument to its own method. Consider checking the first actual argument of the 'Transpose' function." ,
  "positions": [
    {
      "column": 1,
      "endColumn": 2147483647,
      "endLine": 966,
      "file": "/root/spdpvs/spdroot/external/GenFit2/trackReps/src/RKTrackRep.cc" ,
      "line": 966,
      "navigation": {
        "columns": 0,
        "currentLine": 1153117847,
        "nextLine": 1988692485,
        "previousLine": 1391284327
      }
    }
  ],
  "projects": [],
  "sastId": ""
}
```

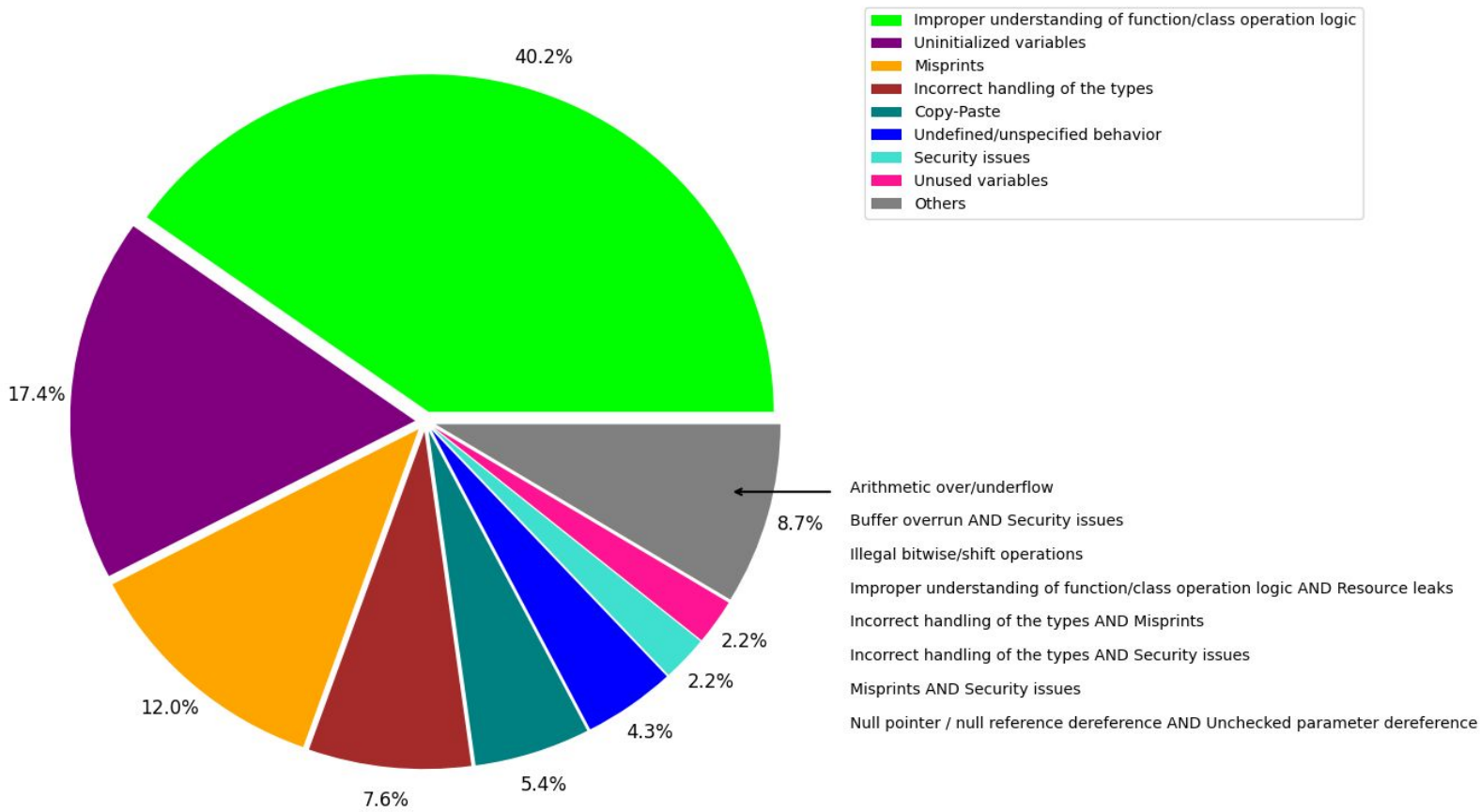
Static code profiling results. Errors

The pie chart shows errors fraction of each type of the total number of errors.

Sections – types of errors.

Percentages – the percentage of error type from the total number of errors.

Gray section contains types for which only one error was found (also errors that belong to several types at the same time).



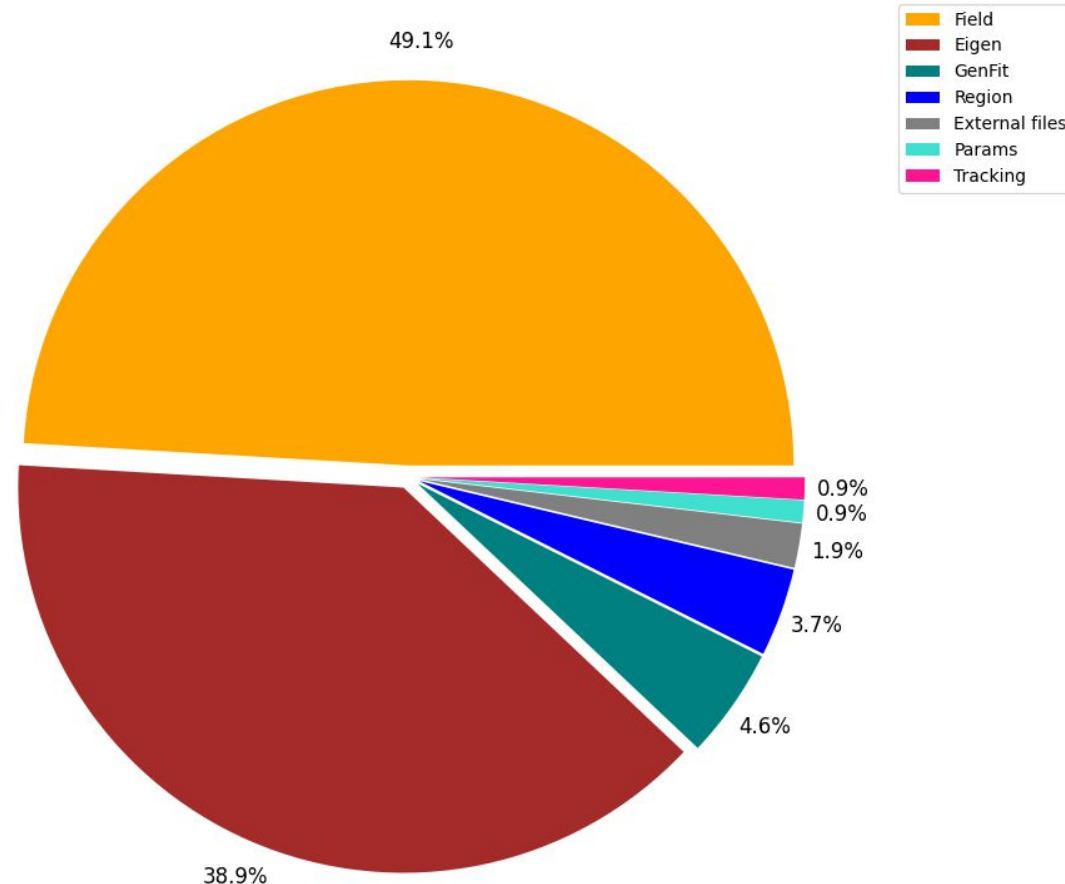
Static code profiling results. Files

The pie chart shows SpdRoot code parts with errors fractions from the total number of files with errors

Sections – part of the SpdRoot code.

Percentages - the percentage of SpdRoot code part with errors from the total number of files errors.

Gray section contains fraction of external files.



Non-void function should return a value

```
Bool_t
SpdBoxRegion::SetBoxRegion(Double_t xmin,
Double_t xmax, Double_t ymin,
Double_t ymax, Double_t zmin, Double_t
zmax)
{
    if ((xmax - xmin) < SR_EPS) {
        fIsRegionInit = kFALSE; return kFALSE; }
    if ((ymax - ymin) < SR_EPS) {
        fIsRegionInit = kFALSE; return kFALSE; }
    if ((zmax - zmin) < SR_EPS) {
        fIsRegionInit = kFALSE; return kFALSE; }

    fXmin = xmin; fXmax = xmax;
    fYmin = ymin; fYmax = ymax;
    fZmin = zmin; fZmax = zmax;

    fIsRegionInit = kTRUE;
    return kTRUE;
}
```

```
Bool_t
SpdTubeRegion::SetTubeRegion(Double_t
rmin, Double_t rmax,
Double_t zmin, Double_t zmax)
{
    if ((rmax - rmin) < SR_EPS) {
        fIsRegionInit = kFALSE; return kFALSE; }
    if ((zmax - zmin) < SR_EPS) {
        fIsRegionInit = kFALSE; return kFALSE; }

    fRmin = rmin; fRmax = rmax;
    fZmin = zmin; fZmax = zmax;

    fIsRegionInit = kTRUE;
    return kTRUE;
}
```

```
Bool_t
SpdPhysicalRegion::SetPhysicalRegion(TStr
ing region, TString type)
{
    fRegion = region;

    fType = -1;

    if (type == "volume") fType = 0;
    else if (type == "medium") fType = 1;

    fIsRegionInit = kTRUE;
    return kTRUE;
}
```

Possible overflow. Consider casting operands of the 'xi * twoopi_1' operator to the 'uint64_t' type, not the result

```
p = (uint64_t(xi * twoopi_1) << 32) + p;
```



```
p = ((uint64_t(xi) * uint64_t(twoopi_1)) << 32) + p;
```

Alignment and data loading errors

```
template<> EIGEN_STRONG_INLINE Packet4f ploaddup <Packet4f>(const float* from)
{
    return vec4f_swizzle1 (_mm_castpd_ps (_mm_load_sd (reinterpret_cast<const double*>(from))), 0, 0, 1, 1);
}
```



```
template<> EIGEN_STRONG_INLINE Packet4f ploaddup <Packet4f>(const float* from)
{
    __m128i tmp = _mm_loadl_epi64(reinterpret_cast<const __m128i*>(from));
    return vec4f_swizzle1 (_mm_castsi128_ps(tmp), 0, 0, 1, 1);
}
```

Suspicious implicit type casting

```
template<> EIGEN_STRONG_INLINE Packet4f pblend (const Selector<4>& ifPacket, const Packet4f& thenPacket,
const Packet4f& elsePacket) {
    const    m128 zero = mm_setzero_ps ();
    const    m128 select = mm_set_ps (ifPacket.select[3] ? 1.0f : 0.0f, ifPacket.select[2] ? 1.0f : 0.0f,
ifPacket.select[1] ? 1.0f : 0.0f, ifPacket.select[0] ? 1.0f : 0.0f);
    m128 false_mask = mm_cmpeq_ps (select, zero);
#ifdef EIGEN_VECTORIZE_SSE4_1
    return mm_blendv_ps (thenPacket, elsePacket, false_mask);
#else
    return mm_or_ps (_mm_andnot_ps (false_mask, thenPacket), _mm_and_ps (false_mask, elsePacket));
#endif
}
```

```
template<> EIGEN_STRONG_INLINE Packet2d pblend (const Selector<2>& ifPacket, const Packet2d& thenPacket,
const Packet2d& elsePacket) {
    const    m128d zero = mm_setzero_pd ();
    const    m128d select = mm_set_pd (ifPacket.select[1] ? 1.0 : 0.0, ifPacket.select[0] ? 1.0 : 0.0);
    m128d false_mask = mm_cmpeq_pd (select, zero);
#ifdef EIGEN_VECTORIZE_SSE4_1
    return mm_blendv_pd (thenPacket, elsePacket, false_mask);
#else
    return mm_or_pd (_mm_andnot_pd (false_mask, thenPacket), _mm_and_pd (false_mask, elsePacket));
#endif
}
```

Possible realloc() leak

```
inline void* handmade_aligned_realloc(void* ptr, std::size_t size, std::size_t = 0)
{
    if (ptr == 0) return handmade_aligned_malloc(size);
    void *original = *(reinterpret_cast<void**>(ptr) - 1);
    std::ptrdiff_t previous_offset = static_cast<char*>(ptr) - static_cast<char*>(original);
    void* temp = std::realloc(original, size + EIGEN_DEFAULT_ALIGN_BYTES);
    if (temp == nullptr) return nullptr;
    original = temp;
    if (original == 0) return 0;
    void *aligned = reinterpret_cast<void*>((reinterpret_cast<std::size_t>(original) &
~(std::size_t(EIGEN_DEFAULT_ALIGN_BYTES-1))) + EIGEN_DEFAULT_ALIGN_BYTES);
    void *previous_aligned = static_cast<char*>(original) + previous_offset;
    if (aligned != previous_aligned)
        std::memmove(aligned, previous_aligned, size);

    *(reinterpret_cast<void**>(aligned) - 1) = original;
    return aligned;
}
```

The 'StateOnPlane' class implements the copy assignment operator, but lacks a copy constructor. It is dangerous to use such a class.

```
StateOnPlane(const StateOnPlane& other)
    : state_(other.state_),
      auxInfo_(other.auxInfo_),
      sharedPlane_(other.sharedPlane_),
      rep_(other.rep_)
{}

```

bField[2]' variable is assigned values twice successively

```
if (v < RTOLERANCE) {  
    // phi = pi, cos(phi) = -1, sin(phi) = 0  
    // (see ROOT TVector2 phi angle definition for x = y = 0)  
    //cosp = -1;  
    //sinp = 0.;  
    switch (fApproxMethod)  
    {  
        case 0 : {bField[2] = Approx_0(fFz); break;}  
        case 1 : {bField[2] = Approx_1(fFz); break;}  
        case 2 : {bField[2] = Approx_2(fFz); break;}  
    }  
  
    bField[0] = 0;  
    bField[1] = 0;  
  
    return kTRUE;  
}
```


The 'fApproxMethod' variable is assigned values twice successively

```
void
SpdAxialFieldMap::SetApproxMethod(Int_t
method)
{
    if (method < 0 || method > 2) {
        cout <<
"<SpdAxialFieldMap::SetApproxMethod> "
        << " Unknown method
approximation type: " << method
        << ", set default (0) " <<
endl;
        fApproxMethod = 0;
    } else {
        fApproxMethod = method;
    }
}
```

```
void SpdFieldMap::SetApproxMethod(Int_t
method)
{
    if (method < 0 || method > 2) {
        cout <<
"<SpdFieldMap::SetApproxMethod> "
        << " Unknown method
approximation type: " << method
        << ", set default (0) " <<
endl;
        fApproxMethod = 0;
    } else {
        fApproxMethod = method;
    }
}
```

```
void
SpdFieldMap1_8::SetApproxMethod(Int_
t method)
{
    if (method < 0 || method > 2) {
        cout <<
"<SpdFieldMap1_8::SetApproxMethod> "
        << " Unknown method
approximation type: " << method
        << ", set default (0) "
<< endl;
        fApproxMethod = 0;
    } else {
        fApproxMethod = method;
    }
}
```

Reconstruction startup parameters

The simulation and reconstruction were run using the example of the decay of a j-psi particle into two muons

 NICA /  spdroot

 master ▾ spdroot / macro / examples / jpsi-mumu



Updated jpsi-mumu example

Igor Denisenko authored 1 year ago

Name	Last commit
..	
 analyze_jpsi.C	Updated jpsi-mumu example
 fit_dimu.C	update 270321
 reco.C	Updated jpsi-mumu example
 run_all.sh	Updated jpsi-mumu example
 simu.C	Updated jpsi-mumu example

Original version of SpdRoot generated a dataset with 1000 events.

Reconstruction process was executed 5 times in every versions.

The magnetic field is 1/8 of the total size

```
SpdFieldMap1_8 *MagField = new
SpdFieldMap1_8 ("full_map");
MagField->InitData ("field_full1_8.bin");
SpdRegion *reg =
MagField->CreateFieldRegion ("box");
reg->SetBoxRegion (-330, 330, -330, 330,
-386, 386); // (X,Y,Z)_(min,max), cm
run->SetField (MagField);
```

Results

	Original version	Our version
Real time, s	4,56301	4,50158
CPU time, s	4,56253	4,5011
reco.root file size, byte	572912137	572912137



For 1 event

For 1000
events

Conclusion

- Key issues detected in the SpdRoot code include: integer overflow risks, unsafe type casting, memory leaks, missing copy constructors, and logical errors
- Proposed fixes slightly reduced average reconstruction time per event without compromising output integrity.

The fixed syntax issues take into account the recommendations of the static code analyzer. The problems with the logic were referred to the developers and those responsible for the source code of SpdRoot.

Thank you for your attention!