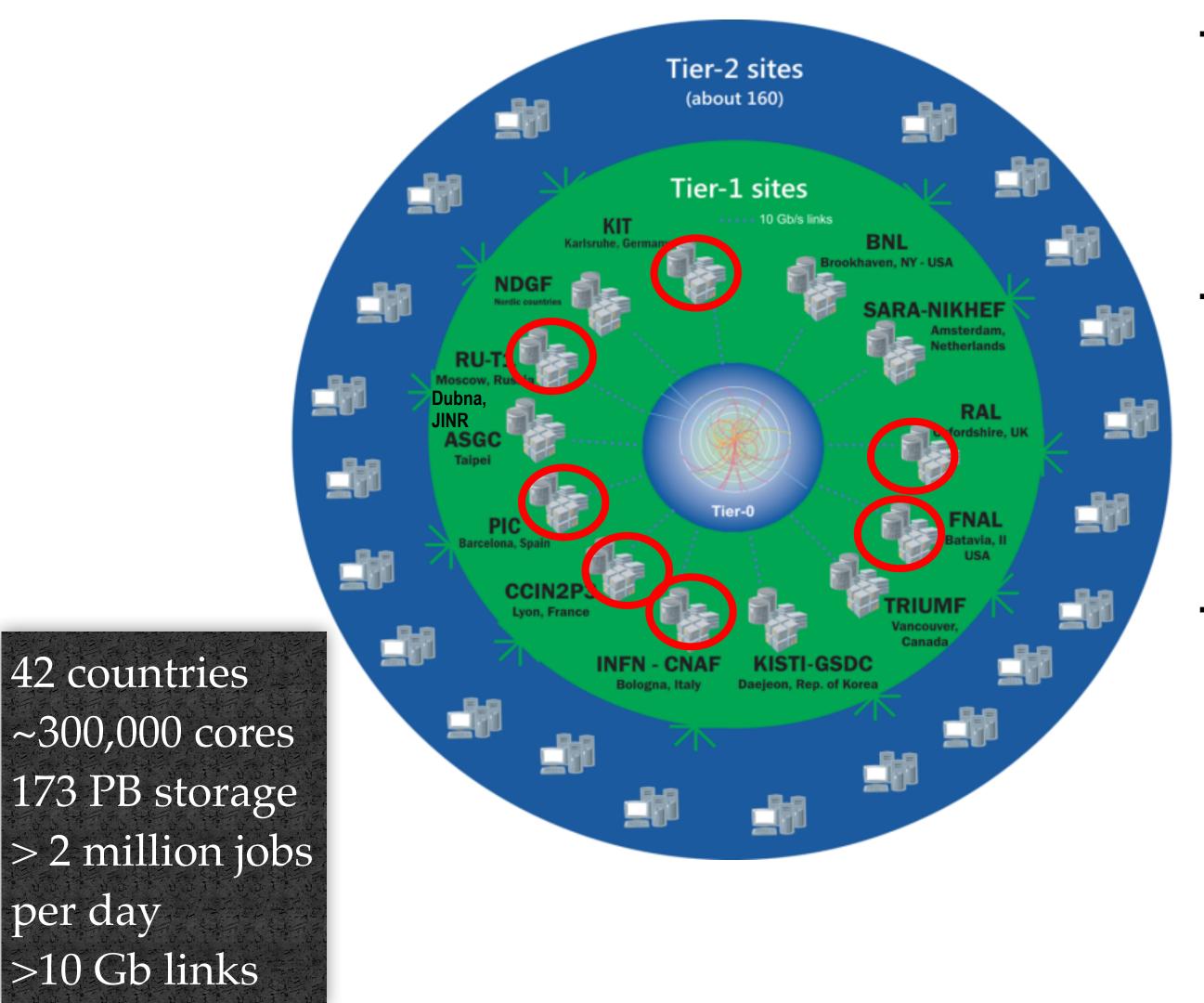
SPD: data processing in a distributed environment A. Petrosyan, D. Oleynik

Outline

- Computing in LHC era
- Data processing of COMPASS experiment
- SPD simulation use case
- Distributed data processing (distributed computing)
- High Throughput Computing
- Status of distributed computing services at LIT

LHC computing model

The Worldwide LHC Computing Grid (WLCG): integrates computer centres globally to provide computing and storage resources into a single infrastructure accessible by all LHC physicists for data analysis



Tier-0 (CERN):

- Data recording
- Initial data reconstruction
- Data distribution

Tier-1 (11 \rightarrow 14 centres):

- Permanent storage
- Re-processing
- Analysis
- Simulation

Tier-2 (>200 centres): •Simulation

End-user analysis

LHC, Amazon, Google computing centres

World LHC Computing Grid





- One Google Data Center is estimated to cost ~\$600M
 - An order of magnitude more than the centre at CERN
- Amazon : 9 large sites/zones
 - up to ~2M CPU cores/site, ~4M total
 - 10 x more cores on 1/10 of the sites compared to our Grid
 - 500,000 users
- LHC Computing (WLCG)
 - 200 sites, 42 countries
 - 500+k CPU cores total
 - Disk 350PB, Tape 400+PB
 - ~5000 users



Paradigm shift in HEP computing Old paradigms LHC Computing

- Distributed resources are **independent entities**
- Groups of users utilize specific resources (whether locally
 All users have access to same resources or remotely)
- Fair shares, priorities and policies are managed **locally**, for each resource
- Uneven user experience at different sites, based on local
 Automation, error handling, and other features improve user experience

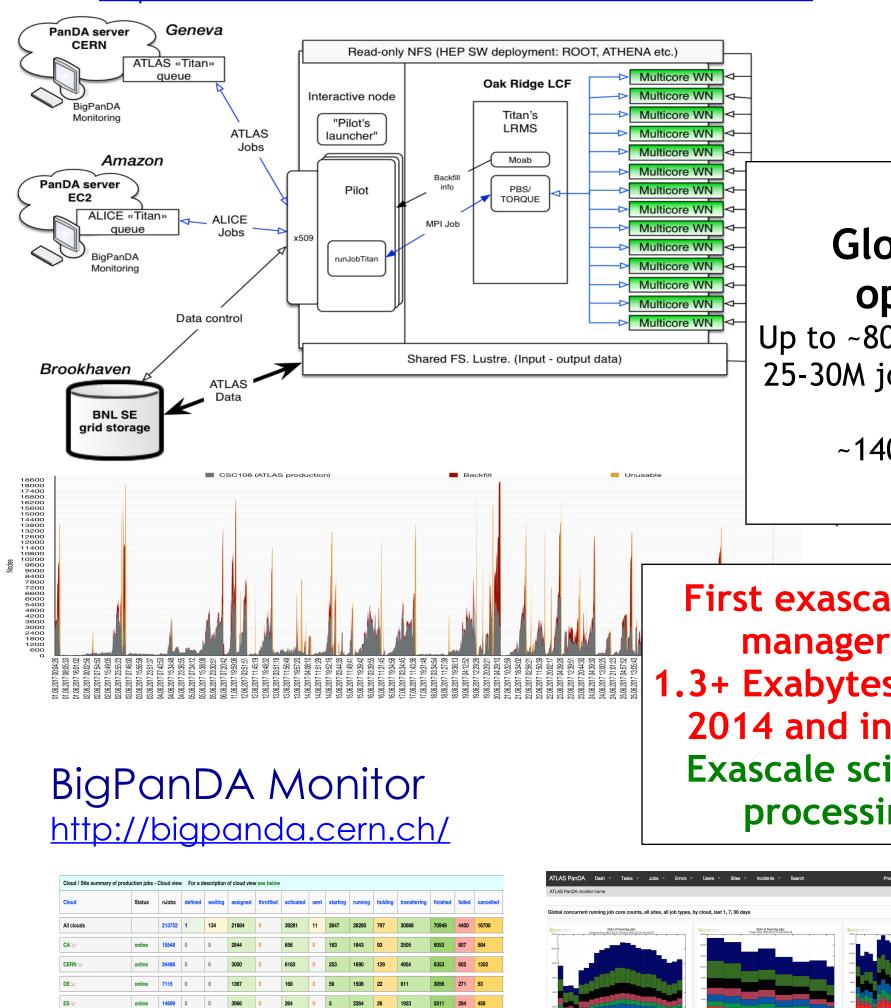
• Privileged users have access to **special resources**

- Distributed resources are seamlessly **integrated worldwide** through a single submission system
- Hide middleware while supporting diversity

• **Global** fair share, priorities and policies allow efficient management of resources

- Central support coordination
- All users have access to same resources

PanDA. Production and Distributed Analysis Workload Management System



online 4283 0. 0. 34 0. 1687 0. 20 742 9 444 1137 134 76

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online 8115 1 0 526 0 1133 0 33 694 34 1043 3829 252 570

online 25674 0 0 0 1438 0 3854 2 5 1824 53 651 14099 574 3174

https://twiki.cern.ch/twiki/bin/view/PanDA/PanDA

PanDA	PanDA Brief Story 2005: Initiated for US ATLAS (BNL and UTA) 2006: Support for analysis 2008: Adopted ATLAS-wide 2009: First use beyond ATLAS 2011: Dynamic data caching based on usage and				
obal ATLAS perations Ook concurrent job obs/month at >250 sites OO ATLAS users	1)014, IEDL bacad Evant Canvica				
	2016: DOE ASCR BigPanDA@Titan project				
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2016-2018	Slots of Running Jobs				
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Prodoya <u>Services VO Help</u> ajpando054 0 1034, cable 3 ¹	600,000 500,000 400,000				
	300,000 - Grid				

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2018-03-09

2018-03-10

http://cern.ch/go/JZW6

2018-03-08

Clouds

2018-03-12

2018-03-13

2018-03-11

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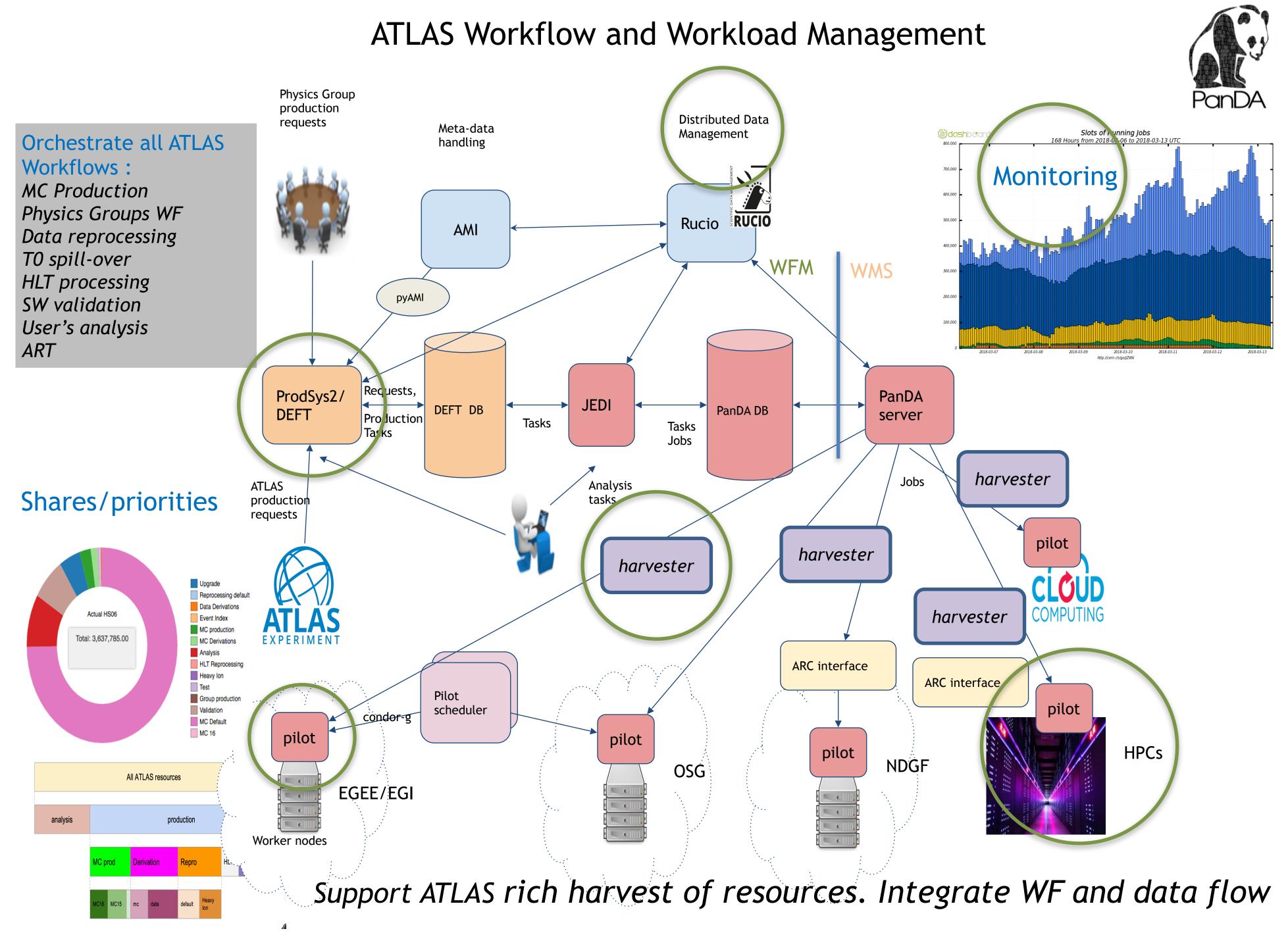
2018-03-07

 International and the second second

Nation register

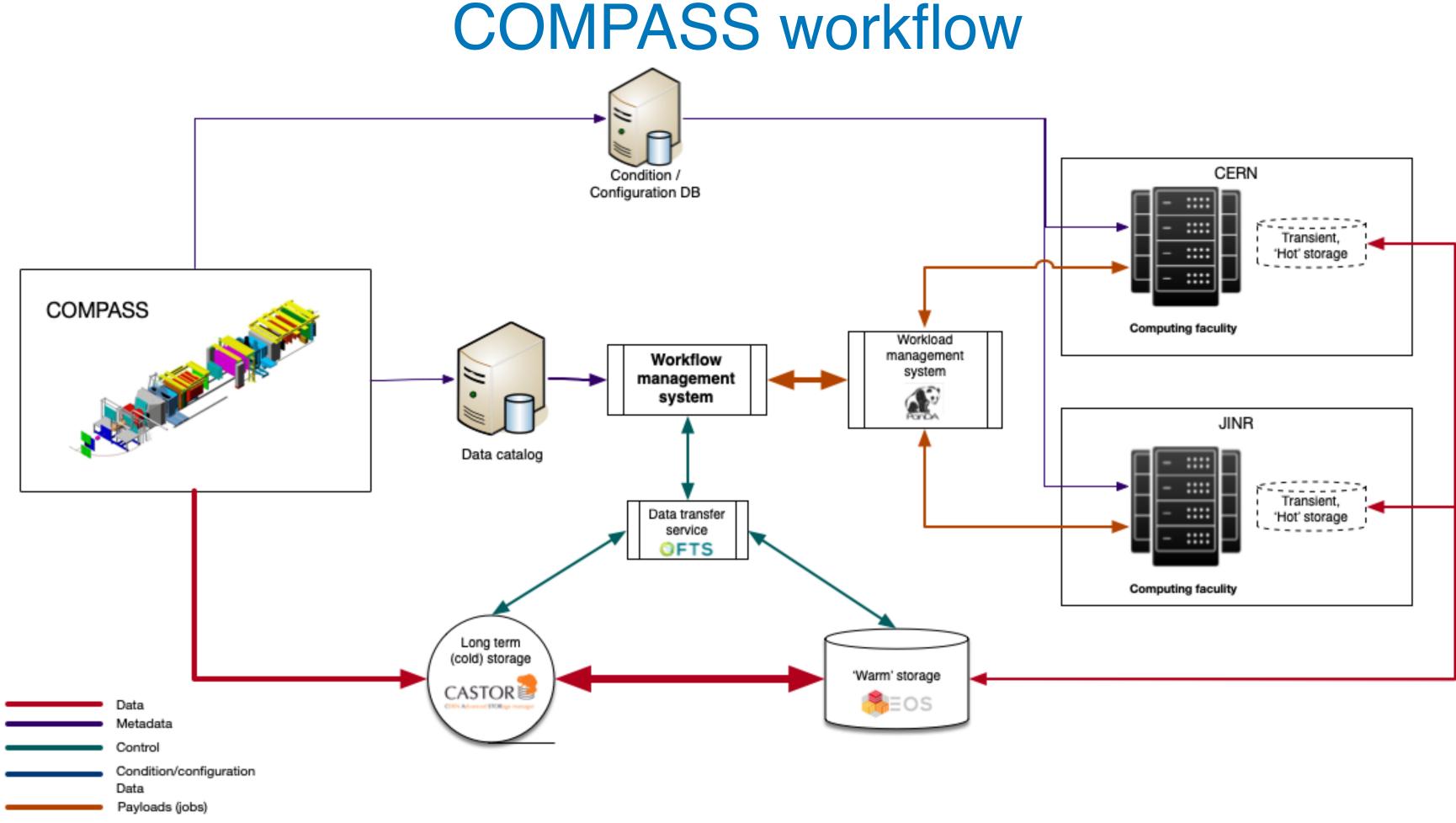
 Nation register
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Global concurrent running job core counts, all sites, all job types, by activity, last 1, 7, 30 days



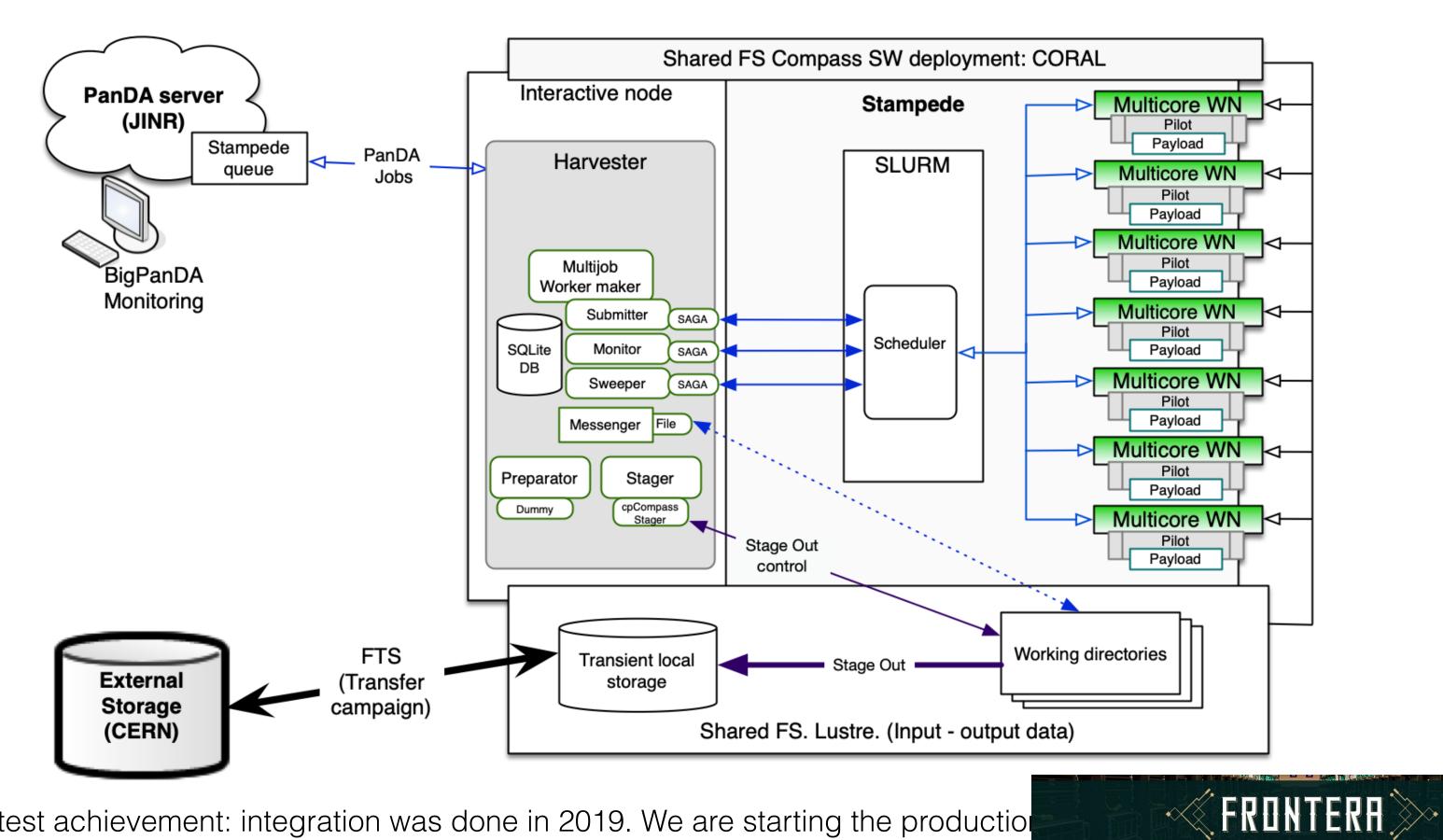
From Systems to Products

- Rucio: ATLAS -> AMS, CMS, BNL, etc.
- AGIS/CRIC: ATLAS -> AMS, CMS, COMPASS, WLCG, etc.
- PanDA: ATLAS -> LSST, nEDM, SciDAC-4, CHARMM, AMS, IceCube, Blue Brain, COMPASS, etc.
- Dirac: LHCb -> Belle II, BES III, IHEP, ILC, Ibergrid, etc.



LIT is in charge of development and support of the production management system for COMPASS experiment since 2017. Supported task types: Monte-Carlo generation and reconstruction, events filtering, real data reconstruction. ProdSys manages data processing. PanDA provides a central jobs queue. Jobs delivery to the sites is performed by Harvester service using the local HTCondor instance. Final data are being transferred from EOS to Castor via CERN File Transfer Service (FTS).

Processing on TACC's Stampede2 and Frontera



The latest achievement: integration was done in 2019. We are starting the production

Edge jobs management service: Harvester.

Data delivery is done manually via FTS, period per campaign.

10

MOST POWERFUL

SUPERCOMPUTER

THE WORLD

NSF

Stats and performance September, 2019

Since August 2017 the ProdSys manages data processing of the experiment.

~20 standard working queues at CERN and JINR.

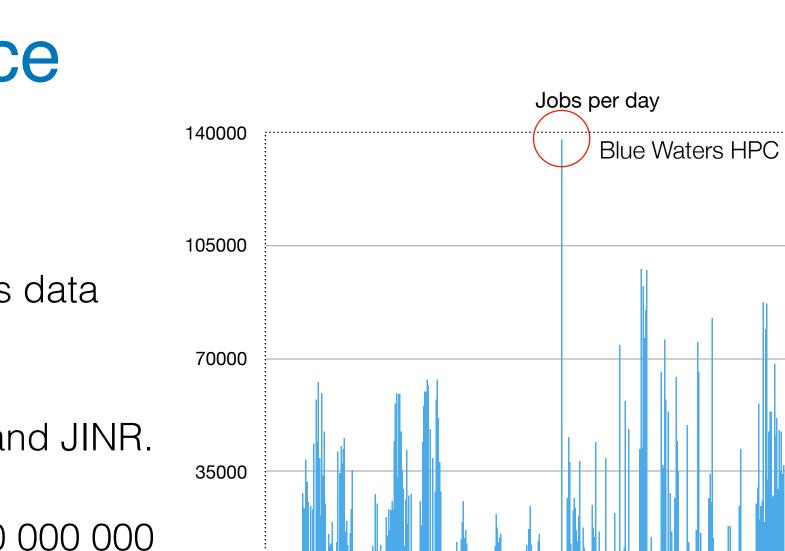
~400 tasks, 5 000 000 raw data files, 100 000 000 events, 9 000 000 jobs were processed.

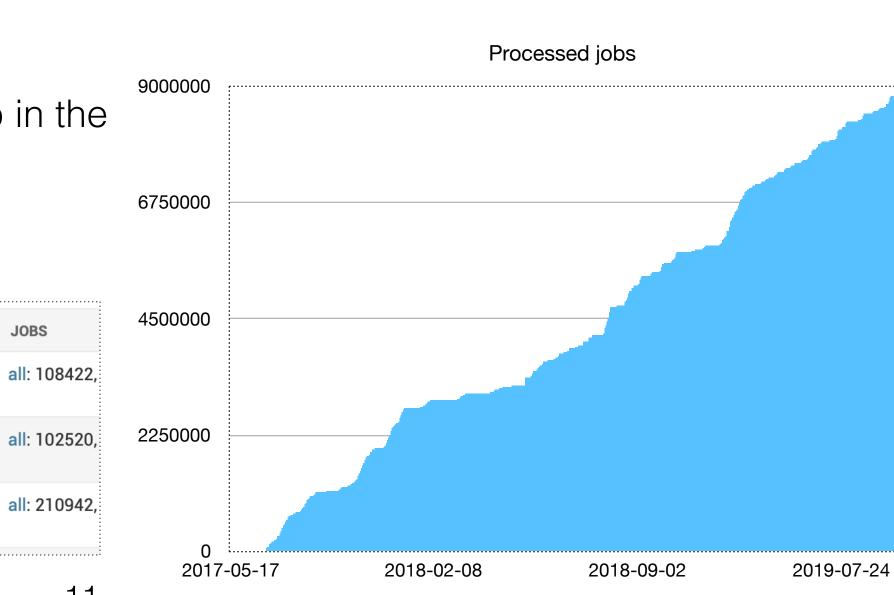
~700TB of final data were written to Castor.

~7.5 hour is an average wall time of the job in the system.

~7500 CPU years were consumed.

PRODUCTION	SITE	ТҮРЕ	PRODSLT	PHASTVER	STATUS
dy2018P02t3_panda	FRONTERA_COMPASS_MCORE	test production	0	8	jobs ready
dy2018P02t3_panda	FRONTERA_COMPASS_MCORE	test production	0	8	running
dy2018P02t3_panda	FRONTERA_COMPASS_MCORE	test production	0	8	running





2017-05-17 2018-02-08 2018-09-02

2019-07-24

Infrastructure overview

2 PanDA instances (for Grid and for HPC), MySQL server, Monitoring, AutoPilotFactory, 2 Harvester instances (for Grid and for HPC), Production management system are deployed in Dubna at JINR cloud service.

Distributed HTCondor CE at CERN and Budapest.

PBS CE at JINR.

Blue Waters HPC at University of Illinois at Urbana Champaign in 2017-2019.

Stampede2 (#19 at Top500) and Frontera (#5 in Top500) HPCs at Texas Advanced Computing Center.

EOS SE at CERN.

Castor SE at CERN.

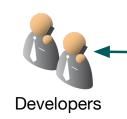
VOMS at CERN.

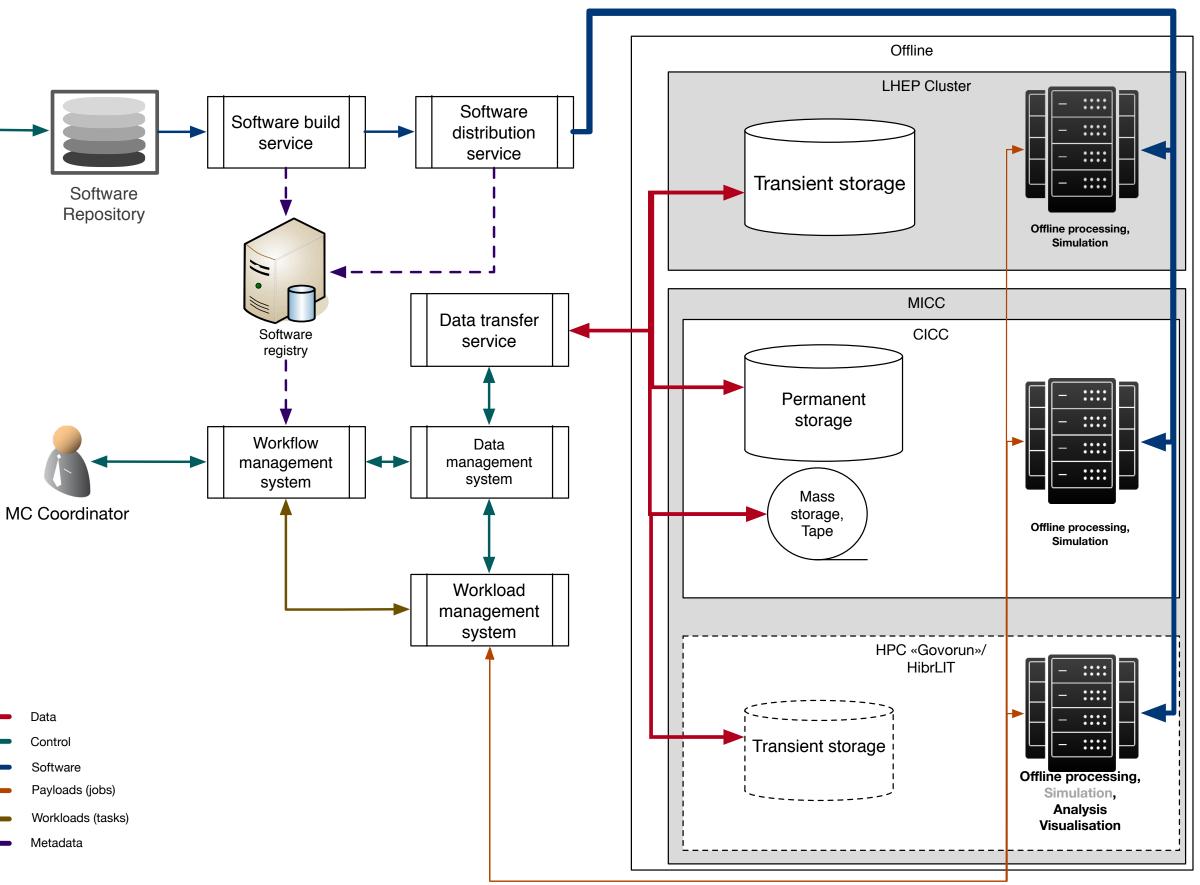
PerfSonar instance at JINR cloud network segment to monitor network between JINR and CERN.



Use case: SPD simulation

- Simulation another huge consumer of computing resources.
- Can be (should be) started before facility will be ready to collect data
- Accompanied by intensive software development
- Key components:
 - WFMS
 - WMS
 - DMS & DTS
 - Software build service required for automation of building of new releases of SW
 - Software distribution service service which allow automatic deployment of new versions of SW in heterogeneous environment





Data processing in a distributed computing infrastructure

- Distributed computing infrastructure is a computing system whose components are located on different remote computers and components interact with one another to achieve a common goal.
 - One well-known example: WLCG (Worldwide LHC Computing Grid)
 JINR already have a set of facilities which can (should) be integrated into the
 - JINR already have a set of facilities v distributed computing infrastructure
- Advantages of using distributed computing systems:
 - High fault tolerance: failure of a single computing facility is not a blocker for data processing chain
 - Flexibility: wide range of computing resources can be in integrated into a common infrastructure
 - **Balanced support expenses**: no needs to upgrade all computing facilities at the same time (etc.) Support expenses mostly on the facilities provider side

HTC - High Throughput Computing

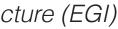
- distributed computing systems?
 - Heterogeneity of computing facilities joined in common infrastructure (architectures, performance, capability)
 - Connection through WAN between facilities
 - High volume of data, which should be processed data processing speed is more important than maximum computing performance
 - High flexibility

High-throughput computing (HTC) a computing paradigm that focuses on the efficient execution of a large number of loosely-coupled tasks.

European Grid Infrastructure (EGI)

Why we should agree on HTC paradigm in case of massive data processing in





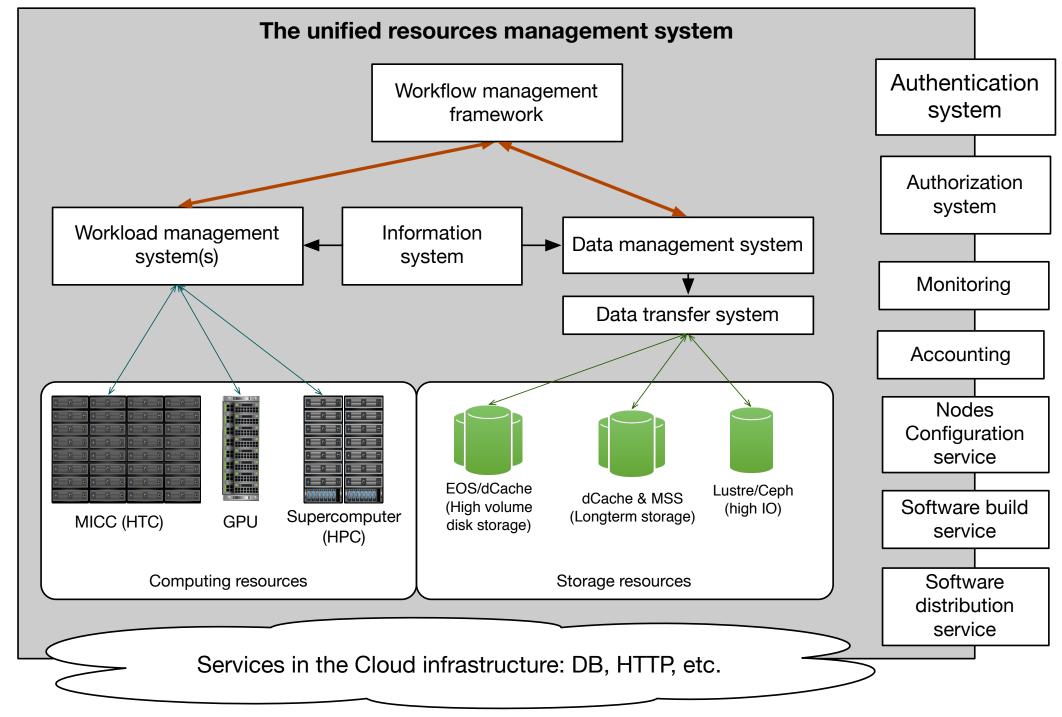
Basic requirements for using HTC paradigm

- A reasonable size of processed data chunks, not too small to avoid an extremely high number of tasks (jobs), not too big to avoid the long processing time
- Common authentication and authorization services across infrastructure
- A service which controls task (jobs) execution: workload management system
- A service which takes care of proper data catalog and data distribution
- Low-depends between elementary computing tasks (jobs)

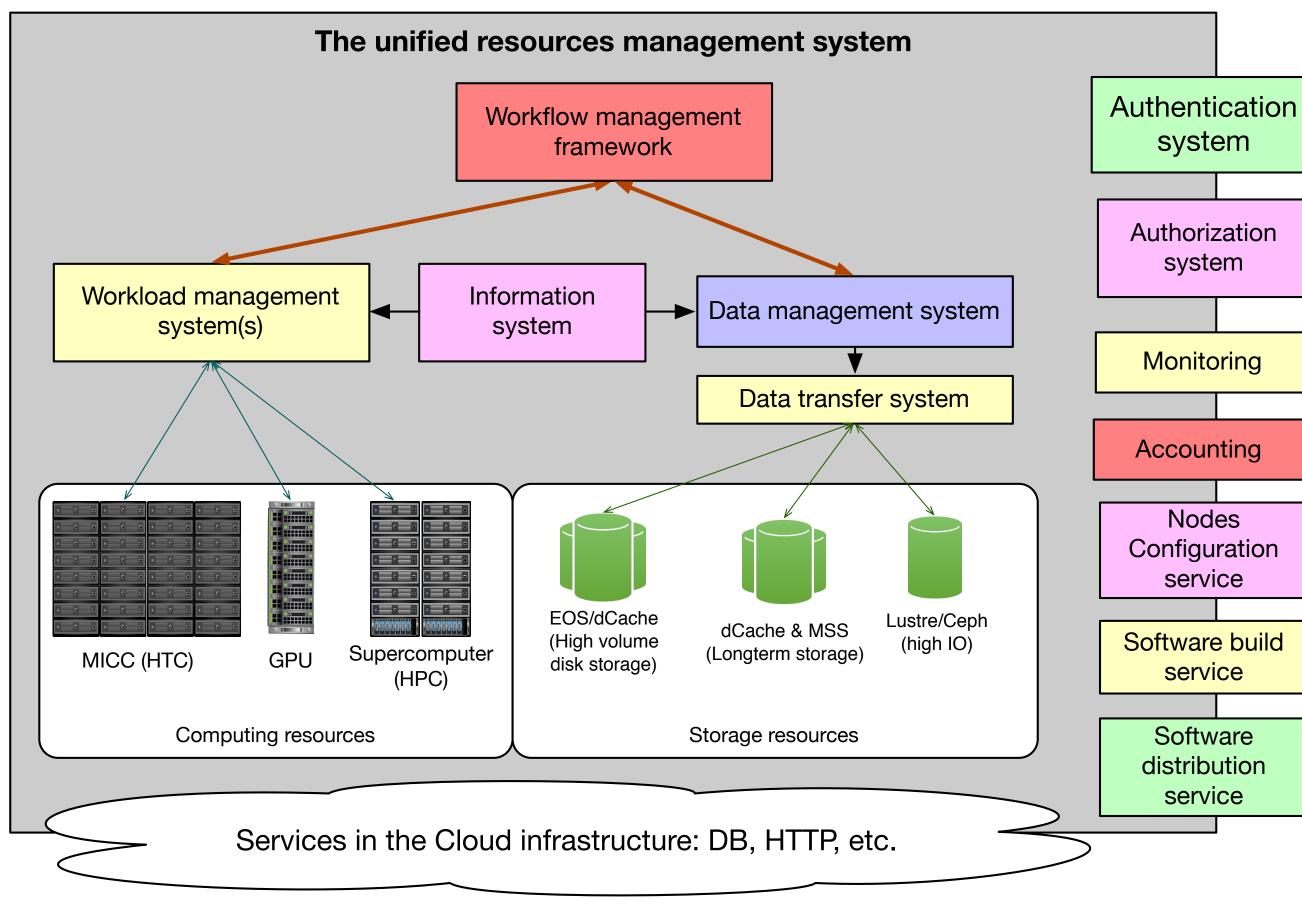
Unified Resource Management System

- The Unified Resource Management System is a IT ecosystem composed from the set of subsystem and services which should:
 - Unify of access to the data and compute resources in a heterogeneous distributed environment
 - Automate most of the operations related to massive data processing
 - Avoid duplication of basic functionality, through sharing of systems across different users (if it possible)
 - As a result reduce operational cost, increase the efficiency of usage of resources,
 - Transparent accounting of usage of resources



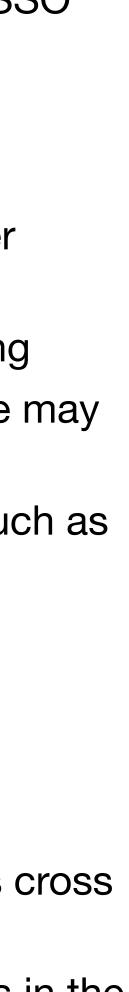




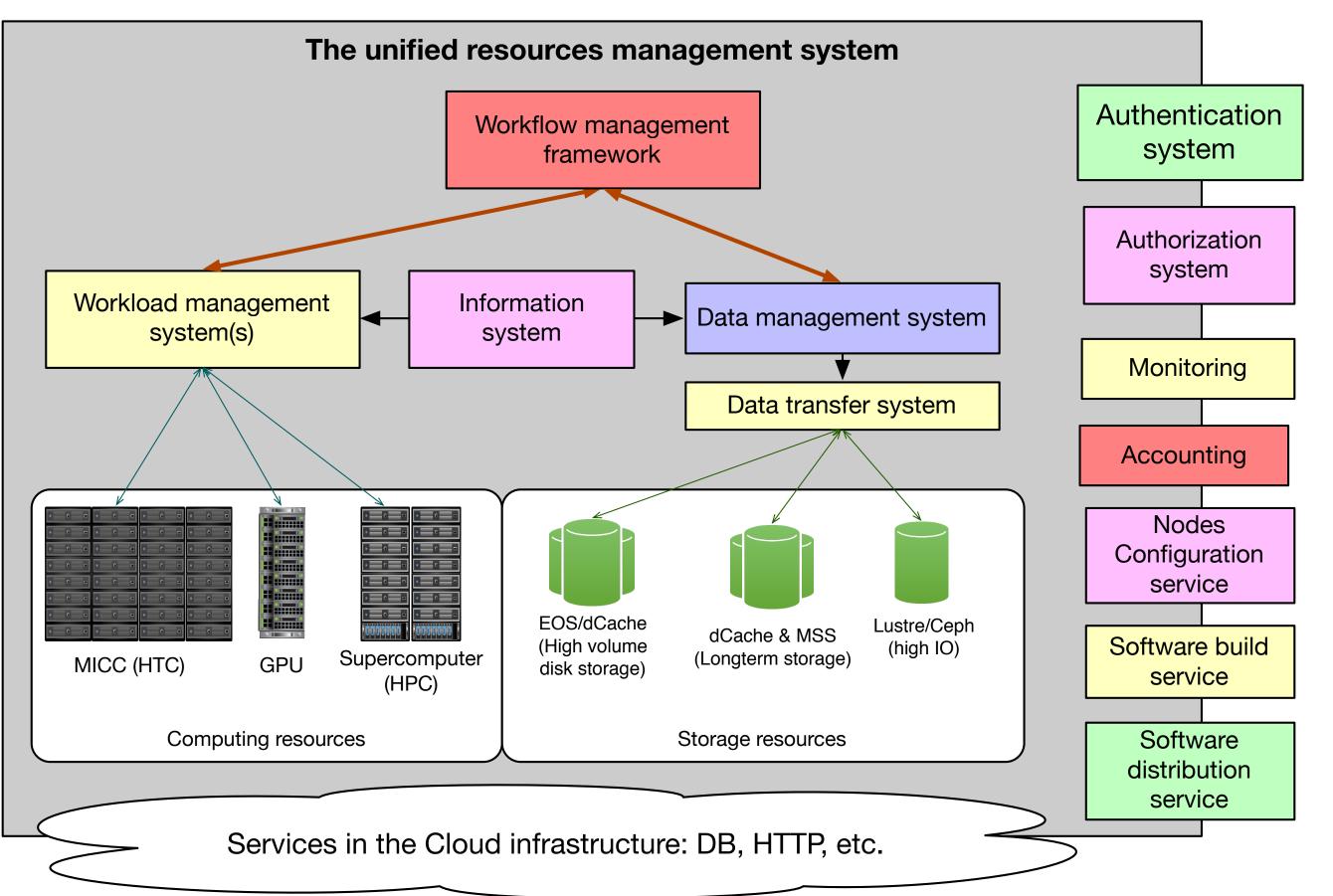


URMS: first steps

- Some core subsystem already exist in JINR
 - Authentication system (Kerberos based, with SSO supporting for Web applications)
 - CVMFS as Software distribution service
- In progress:
 - deployment of FTS as the core of Data transfer lacksquaresystem
 - We already have some infrastructure monitoring
 - A lot of research in WFMS and WMS fields, we may declare a list of requirements:
 - We should avoid limitations by scale as much as lacksquarepossible.
 - Advanced monitoring system
 - WMS with MultiVO support
 - Priority and share management
 - Task-based job management
 - Looks like that Rucio will be natural choice as cross \bullet experiment Data Management System
 - Software build service prototype already exists in the Cloud infrastructure







URMS: next steps

- Common Authorization System which will be used to manage user access to resources. The closest candidate is VOMS - but, we need to be coherent with Authentication System
- Accounting is required to understand system behaviour and analysing of bottlenecks.
- Nodes configuration should be automated as much as possible
- Information system store and provide a description of computing and storage resources, including availability (shutdowns) of resources.



Thank you for attention!